CBM003 ADD/CHANGE FORM

	or	
☒ Undergraduate Council ☒ New Course ☐ Course Change Core Category: _____ Effective Fall <u>2007</u>		☐ Graduate/Professional Studies Council ☐ New Course ☐ Course Change Effective Fall __

1. Department: <u>COSC</u>   College: NSM

2. Person Submitting Form: <u>Venkat Subramaniam</u>   Telephone: <u>33342</u>

3. Course Information on New/Revised course:
   - Instructional Area / Course Number / Long Course Title:
     <u>COSC</u> / <u>3351</u> / <u>Software Design</u>
   - Instructional Area / Course Number / Short Course Title (30 characters max.)
     <u>COSC</u> / <u>3351</u> / <u>SOFTWARE DESIGN</u>
   - SCH: <u>3.00</u>   Level: <u>JR</u>   CIP Code: <u>14.0903.00 06</u>   Lect Hrs: <u>3</u>   Lab Hrs: <u>0</u>

4. Justification for adding/changing course: **To incorporate new developments in discipline**

5. Was the proposed/revised course previously offered as a special topics course? ☐ Yes ☒ No
   If Yes, please complete:
   - Instructional Area / Course Number / Long Course Title:
     _____ / _____ / _____
   - Content ID: _____   Start Date (yyyy3): _____

6. Is this course offered for undergraduate credit only? ☒ Yes ☐ No

7. Authorized Degree Program(s): <u>B.S., COMPUTER SCIENCE</u>
   - Does this course affect major/minor requirements in the College/Department?   ☒ Yes ☐ No
   - Does this course affect major/minor requirements in other Colleges/Departments?   ☐ Yes ☒ No
   - Are special fees attached to this course?   ☐ Yes ☒ No
   - Can the course be repeated for credit?   ☐ Yes ☒ No

8. Grade Option: <u>Letter (A, B, C ...)</u>   Instruction Type: <u>lecture</u>

9. If this form involves a change to an existing course, please obtain the following information from
   the course inventory: Instructional Area / Course Number / Long Course Title
   _____ / _____ / _____
   - Start Date (yyyy3): _____   Content I.D.: _____

10. Proposed Catalog Description: (If there are no prerequisites, type in "none".)
    Cr:<u>3</u> (3-0).   Prerequisites: COSC 3320 ● Description (30 words max.): Object-oriented paradigm, classes,
    object relationship, software architecture, use-case analysis, object modeling technique, design metrics,
    software development patterns, practices, and principles.

11. Dean's Signature: ▉▉▉▉▉▉▉▉   6 Oct 06   Date:_____

    Print/Type Nam▉▉▉▉