

Generalized Method of Moments.

1. The idea of GMM is simple: fit your model by choosing parameters to minimize the distance between model moments (function of parameters) and data moments.
 - “Model” can be a linear relation (without economic theory), a probability function (say, $N(\mu, \sigma^2)$), a likelihood function, first order condition in a model (Euler equations, which were the first major application), a full-blown DSGE model.
 - For a given model, the researcher chooses the moments. (Sometimes badly.)
 - Historically, some people associated GMM with Minnesota economics, Rational Expectations, and similar. Useful in such contexts, but also in many more.
2. Formally a model takes the form $m_t = m(x_t, \theta)$ such that $E_{\theta_0}(m_t) = 0$ and (identification) the expectation is not zero for other values of θ (θ_0)

is the “true value.”) We estimate θ by choosing the value that minimize

$$M_T(\theta) = \sum_{t=1}^T m_t(x_t, \theta).$$

M_T is often a non-linear function of θ . OLS and IV are examples of GMM, but people do not think of it like that. Usually, we divide M_T by T but the solution is the same. (If you want to prove consistency, you need to divide by T to use the LLN.)

3. Let us do a bunch of examples.

- Model: $x \sim N(\mu, 1)$. $M_T = \sum_{t=1}^T (x_t - \mu)$.
- Model: $x \sim N(\mu, \sigma^2)$. $M_T = \sum_{t=1}^T (x_t - \mu, x_t^2 - \sigma^2 - \mu^2)$.
- Model (any i.i.d likelihood function): $M_T = \sum_{t=1}^T dl(x_t, \theta)$ (call the score, where l is the log of the likelihood function (the density)).
ML is (at least asymptotically) typically the most efficient estimator (satisfies the Cramer-Rao lower bound asymptotically under some conditions).
- Model: OLS. $M_T = \sum_{t=1}^T (x_t^1(y_t - \beta_1 x_t^1 - \beta_2 x_t^2), x_t^2(y_t - \beta_1 x_t^1 - \beta_2 x_t^2))'$.
Verify that this is the OLS FOC $X'(Y - X\beta) = 0$.

- Model: IV. $M_T = \sum_{t=1}^T (z_t^1(y_t - \beta_1 x_t^1 - \beta_2 x_t^2), z_t^2(y_t - \beta_1 x_t^1 - \beta_2 x_t^2))'$.

Usually, GMM theory is written with instruments but the instrument can be just unity (as in the ML case) or x_t itself as in OLS. Remember, OLS is clearly the most efficient IV estimator if it is valid.

- Model: Nonlinear least squares. Say, minimize the sum of squares of $y_t - \alpha x_t^\rho$. The moments are the FOCs, $M_T = \sum_{t=1}^T (x_t^\rho(y_t - \alpha x_t^\rho), \rho x_t^{\rho-1}(y_t - \alpha x_t^\rho))'$.

- Model: Nonlinear least squares with endogenous regressors. Most people would do $M_T = \sum_{t=1}^T (z_t^1(y_t - \alpha x_t^\rho), z_t^2(y_t - \alpha x_t^\rho))'$ and call it GMM, not non-linear regression.

- Examples so far are exactly identified, very commonly more instruments than variables, e.g. $M_T = \sum_{t=1}^T (z_t^1(y_t - \alpha x_t^\rho), \dots, z_t^K(y_t - \alpha x_t^\rho))'$ in which case people chose a weighting matrix W (more on that later). Then you minimize $M_T' W M_T$. Logic as for GLS.